Step this way! There's no need for you to wait in line with the riff-raff, the common clay of dirty humanity. You can have something better. You can have the good life, filled with the finest food, the most expensive wines, and the most interesting people in the world. There's a price to pay, of course. There always is. But take a ride, just once, in the aircraft the upper crust uses, and see if you don't like it. Get a taste of this lifestyle, and see if you won't do anything to keep it.

In Jet Set, shadowrunners get the chance to rub elbows with the rich and powerful of the world—the socialites, the corporate elite, the royalty, the movers, and the shakers. These are people who know how to get what they want, no matter who they need to step over to get it. The runners may be the help they need to get rid of their latest obstacle—or they could be the next bodies the rich and powerful leave in an expanding trail behind them.

Jet Set is a campaign book with information on the growing tension between Sixth World dragons, the mysterious motives and questions surrounding Nadja Daviar, the opening salvos in political battles that will shake cities and nations in the next year, and more. Filled with plot details, location information, and NPC write-ups, the book is a resource all Shadowrun players can use.

Jet Set is for use with Shadowrun, Twentieth Anniversary Edition.
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Shadowrunners, as a general rule, don’t live the high life. They don’t get invited to black tie affairs. They don’t wear petticoats or silk slips (or, sometimes, underclothing of any kind). They get by on whatever food they can scrape together or steal, not on what their personal chef cooks up for them on demand.

Sometimes, though, they get a taste of another kind of life. The rich and powerful of the world need deniable assets, and when they pick up that particular weapon, they often point it at each other. The members of the Sixth World’s jet set may not want to deal with low-life shadowrunners, but sometimes they don’t have a choice, and that means plunging runners into their midst.

*Jet Set* is a campaign book that provides everything *Shadowrun* players and gamemasters need to stage adventures that throw them in with high society in a variety of ways. In this book, you’ll find the following sections:

- **The Kingdom of the Air**, an in-universe section that provides information about jet setters and the way they see the world, along with information about specific members of high society and their current involvement in shadowruns. This section provides background to help players become involved in the adventures in this book.
- **A series of chapters that provide short adventure plots**. Each adventure contains in-universe material to set up the adventure to come, individual plot points to guide gamemasters through the adventure, and character and location information used in that chapter.
- **Character Trove**, a collection of NPC stats for characters used in this book, but also usable in other settings and adventures.

This book builds on plotlines contained in books such as *Artifacts Unbound*, *Spy Games*, *War!, Conspiracy Theories*, and *Corporate Intrigue*. It also includes plot elements from *Shadowrun Missions*, which is *Shadowrun*’s ongoing living campaign. These resources can deepen players’ and gamemasters’ understanding of the events described in this book, but *Jet Set* stands on its own—it’s all you need to get runners involved in the world of the rich and powerful, giving shadowrunners a taste of the high life and seeing how they endure it.

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Welcome back to JackPoint, omae; your last connection was severed: 42 hours, 42 minutes, 41 seconds ago.

Today's Heads Up
* We couldn't get all the good stories into a single posting. [Tag: Street Legends Supplemental]  
* We all need to lay low sometimes, so it's best to know where. [Tag: Safehouses]

Incoming
* Horizon says they're dedicated to doing good. But how far will their dedication take them? [Tag: The Twilight Horizon]  
* Because we get paid to do things other people don't want to do, that's why. [Tag: Hazard Pay]

Top News Items
* In a surprise move, a decade-old case before the Corporate Court was resolved today. The case involved the will of Patrick Goodman, late CEO of Cavalier Arms Ltd. of Amarillo, TX, and his chosen successor, Derrick Robert Kane. NeoNET CEO Richard Villiers has contested the will and fought against Kane being awarded Goodman's stock. Cavalier Arms' new owners Reality Inc. argued that, with their purchase of the company several months ago, NeoNET no longer held contractual power of attorney over Goodman's estate, which they had assumed shortly after his murder in June 2063. The CC agreed and ruled that "Mr. Kane should be immediately awarded the stock shares and the board seat that goes with them." [Link]  
* Corporate Court Chief Justice restates desire to serve "as long as she desires." [Link]
After the recent spate of corporate-related jobs we’ve seen, I started thinking about the divide between us and the people who take advantage of us and our skills. There’s a gulf there, which can be dangerous because it can keep us from understanding some of the people who are hiring us. And you’re all familiar with my mantra that it’s things you don’t understand that can kill you. Especially when those things have large piles of nuyen at their disposal.

As you can guess, the list of people I can call on for knowledge of high society is rather limited. But I have at least one—with his refinement and cultural background, Fianchetto is the type of runner the jet set feel comfortable around. I asked him to provide a rundown of what’s going on with the rich and the famous, and I asked him to concentrate on the most pressing question—why you should care.

FastJack

The great American chronicler of the wealthy, F. Scott Fitzgerald, once noted that the rich are different from the rest of us, and that difference is about more than just money. It’s a mindset. As Fitzgerald pointed out, part of it is the belief that they are better than you, and their wealth is simply material evidence of this fact. Beyond that is the knowledge that your requests tend to be granted, that if you want something to happen, you can generally make it happen. There is the confidence to know that you can shape the world, and to believe that you are the kind of person who should be shaping the world.

This is the kind of attitude that often leads people to dismiss the rich as insufferably arrogant, and such opinions are far from groundless. It is too easy, though, to write off the wealthy as nothing more than conceited buffoons who simply happen to have an excess of money. There are definitely buffoons among their number, but there are also highly skilled individuals whose arrogance stems directly from the fact that they have succeeded in so many things. If Richard Villiers wants to describe himself as a ruthless survivor, a man who can turn any adversity to his advantage, who will disagree? You don’t have to like him, or even admire him, but at very least you have to acknowledge what he and others like him have accomplished.

Now, if the wealthy see themselves as the sculptors of the world, then they see the rest of us as the tools they use in their sculpting. That is not, of course, a comfortable thought for us. From our point of view, the corporate drones, the wageslaves—they are the real tools. They are the ones whose entire lives are spent in conformance with the orders and desires of their masters. Whatever it is we are, we know one thing: We are not them.

But we lack the money and the power to shape the world to our ends. So we go to the people at the top of the pyramid, we do their little dance for a while, and in exchange we get the money and resources to live as we choose—for a time.

Stop saying “we.” I don’t dance to anyone’s tune. I see what I want, and I take it. My reality is entirely my own.

Kane

My apologies. Out of all of us, you may be the only one who can say that and actually be correct. The pity of it, though, is that the reality you shape must be such a grim one.

Fianchetto

The point is, whoever we are, we must spend some time carrying out the desires of others, and if we want to do so in a way that reduces risk and the chance of making new enemies, we should understand how the people giving us our marching orders see the world and what they are trying to accomplish. I will first discuss this in general terms, then see how his works out in the case of some prominent individuals who have significant influence in the shadows.

CHAINS FOR FIRE

Perhaps the most crucial thing to understand is that the members of the jet set are haunted by the vision of Prometheus—though they may not put it in those terms. Prometheus was the Titan who gave mankind the gift of fire, and who then paid for his actions by being chained to a rock while an eagle pecked away at his ever-regenerating liver. The people in the jet set see themselves has...