

**CORE**  **COMMAND**

# **BIG NASTY ALIENS**

## **The universe is not a safe place!**

"Big Nasty Aliens" features a huge number of new sentient races and assorted creatures for the CORE Command universe, ranging from tiny (yet deadly) critters all the way to the giant planet-sized D'vor Stellar Devourer. This book also offers several artifacts and constructs found in ruins and enemy armies throughout the Five Galaxies, plus ten pages of new weapons, tools and specialized equipment. This manual also contains game tips and adventure seeds.

Requires the use of the Silhouette CORE rulebook(tm) published by Dream Pod 9, Inc. or a Roleplaying Game Core Book published by Wizards of the Coast(R), Inc.

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CORE  COMMAND

# BIG NASTY ALIENS



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Sample file





Sample file

CHAPTER 1:  
Life in the Five Galaxies



## CHAPTER ONE: LIFE IN THE GALAXIES

### CHAPTER 1

#### • Introduction

Wherever it might be, nature will find a way. The Five Galaxies are positively teeming with life, from the extremely harsh, star-packed environment of the galactic cores all the way to the frigid and lonely island-worlds of the galactic fringes.

Most of it is composed of fairly simple creatures, often down at the microscopic level. These can be found on virtually any world that offers even a glimmer of food (in any of its many forms, including gentle solar rays and complex organic molecules) and protection from harsh elements (though organisms have been found in near vacuum). The next step up, complex multi-cellular — or equivalent — structures are also common, but remain fairly simple overall: algae, plants, etc.

In about ten percent of all the galactic worlds, however, one can find multiple alien creatures. Most of them are non-threatening to any well-equipped civilized being, and in fact will generally tend to avoid (if they are mobile) any unfamiliar sight, such as an explorer team. Only a fraction of the fauna and flora of the universe is dangerous by any measure of the word.

There are a number of exceptions, of course, the most obvious being the D'vor artifact creatures. They bridge the gap between organic and inorganic beings, the latter of which are generally encountered in the form of artifacts defending or maintaining the various Dreamstate worlds found across the galaxies.

#### • Book Contents

For ease of use, this book is divided into four chapters after this introduction. This introductory chapter examines some of the strange abilities encountered in creatures found across the Five Galaxies.

Chapter 2 covers some of the sentient races that inhabit the galaxies, but whose civilizations are not major players on the galactic scenes.

Many of them are allied, formally or informally, with CORE, but a significant portion remains independent or even hostile.

Chapter 3 covers some of the animals and plants that have been listed as posing a threat to explorers within various galactic catalogs. Many have been selected for inclusion because they are representatives of classes of creature that can be found across multiple worlds and galactic sectors (given comparable local conditions and biochemistry, evolution has been found to produce remarkably similar lifeforms).

Chapter 4 covers a number of artifacts and constructs that have been encountered by previous CORE teams during their exploration and travels. Again, they have been selected because they are often encountered (either directly or because a local artifact has similar capabilities) across the Five Galaxies.

Finally, chapter 5 covers a number of weapons and tools used by alien races against CORE personnel. While they have been listed under the name of their primary users and manufacturers, they are also encountered elsewhere, thanks to either parallel development or simple arms trade.

