

# Foreword

Welcome, fellow Dungeon Masters, to a new way to journey. As you hold this guide, you are on the precipice of “Lost Mine of Phandelver”, a saga rich with danger, mystery, and opportunity that evolved into what is now known as “Phandelver & Below: The Shattered Obelisk.” This document is your companion of sorts to lead your players through this legendary tale in a unique and enhanced way. Crafted with care and imagination, this guide offers unique NPCs into the cast of NPCs within the Augmenting Phandelver & Below Modules.

Within the following pages, you will find the recipe to help you emulate the unique inhabitants of the Sword Coast, packed with backgrounds, acting guides, and narrations to introduce them to your party. What’s more, in individual NPC packs you will find a unique stat block, should your party encourage the NPC to join them in their adventure!

Our goal with this book series has been to create a resource that is both a launching point as well as a source of inspiration. Regardless if you are new to the world of Tabletop Roleplaying, or have been a seasoned Dungeon Master for decades, this guide is designed to set your imagination ablaze. The following pages can be used as written, or serve as a starting point for your own unique narrative. Feel free to take aspects and incorporate it into your own home-brewed world!

As you embark on your journey, remember that the true magic of Dungeons & Dragons lies in the stories the party and the DM create together, as well as the camaraderie you forge along the way. May your travels be memorable, your conversations meaningful, and your party never forget the characters you introduce them to.



*A retired knight and Lords' Alliance operative, Sildar Hallwinter brings discipline and experience to Phandalin. Though recently freed from Cragmaw captivity, he remains steadfast in his mission—restoring order, strengthening the town's defenses, and uncovering the fate of his missing ally, Iarno Albrek. A mentor to the local militia, Sildar believes Phandalin can rise beyond its frontier status, ensuring its security against growing threats.*

- **Moniker/Title:** Retired Knight
- **Race:** Human
- **Class:** Fighter
- **Alignment:** Lawful Good
- **Age:** 49 (Born 1442 DR)
- **Motivation:** Phandalin's Prosperity
- **Likes:** Quaint Inns
- **Fears:** Failure, Corruption
- **Known Family:** Alana Hallwinter (Adopted Daughter)

## Background

Sildar Hallwinter's journey begins in the bustling city of Neverwinter, where he was born to a family with a proud military tradition. From a young age, he was immersed in the values of duty, honor, and justice, which undoubtedly shaped his path toward knighthood. This immersion paid off as he eventually earned a place in the esteemed Griffon Cavalry of Waterdeep. His time with the cavalry was marked by numerous battles, forging him into both a seasoned warrior and a respected leader. During these years, Sildar honed his skills in both combat and strategy, making him a force of justice.

As he advanced through the ranks, Sildar's reputation as an honorable knight grew. His unwavering commitment to the principles of the Lords' Alliance, a coalition dedicated to the security and prosperity of the region, earned him the respect of his peers and superiors. However, a near-fatal injury during a particularly brutal campaign forced Sildar to reconsider his life's trajectory. As he recovered from this injury, he reflected on his desire for a more peaceful existence and began to envision a future far away from the chaos of war.

In early 1491 DR, Sildar's life took a new turn when he met Gundren Rockseeker, a dwarf with dreams of reopening the long-lost Wave Echo Cave near Phandalin. Drawn by the promise of prosperity and the potential to establish Phandalin as a thriving hub, Sildar agreed to accompany Gundren on his journey. Sildar's mission was twofold: to support Gundren in his endeavors and to

investigate the disappearance of Iarno Albrek, a fellow member of the Lords' Alliance who had recently gone silent after arriving in Phandalin.

This journey was interrupted when the duo was ambushed by the Cragmaw tribe. Sildar was captured and taken to the Cragmaw Hideout, where he endured harsh treatment and had his equipment confiscated. Despite the ordeal, Sildar's spirit remained unbroken, and he was eventually rescued by a group of adventurers. This rescue marked a turning point for Sildar, shaking his confidence and ability to protect others. But the ordeal also reaffirmed his commitment to Phandalin's safety and prosperity.

Following his rescue, Sildar continued to live in Phandalin, where he took on the role of training the local militia and ensuring the town's defense. His presence became a cornerstone of the community, earning him respect as an honorable and brave figure. Despite his shaken confidence, Sildar's dedication to Phandalin and its people never wavered. He continues to work towards restoring Phandalin's former glory, investigating local threats, and maintaining his ties with the Lords' Alliance. Sildar does all of this while mentoring his adopted daughter, Alana Hallwinter, as well as preparing the town for the challenges ahead.

## Personality

Sildar's recent ordeals, particularly his capture by the Cragmaw goblins, have left him grappling with shaken confidence. Despite this, his commitment to duty remains unshaken, and he continues to serve as a mentor and stabilizing force in Phandalin. He possesses a dry, ironic wit, often using humor to ease tension without undercutting his authority. Fair and principled, he despises corruption and injustice, striving to lead with integrity. When roleplaying Sildar, balance his authoritative presence with his underlying empathy, emphasizing his protective instincts and unwavering dedication to Phandalin's safety.

## Acting Guide

**Accent:** Neutral to slightly formal, akin to a seasoned military officer or noble from the Sword Coast, particularly Waterdeep or Neverwinter. His voice carries the disciplined cadence of a leader—think a blend of Boromir and Captain Jean-Luc Picard.

**Tone:** Authoritative yet approachable. His words bear the weight of experience, commanding respect, but soften