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ACHTUNG!

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*D-Day:
The Darkest Day*

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ENTERTAINMENT

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**Thrilling 12 Part D-Day Campaign
+ full guide to Operation Overlord!**

2
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Sample file

ACHTUNG!

Cthulhu



THE
DARKEST DAY

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Contents

Chapter 1: Introduction..... 5

Briefing and Overview	6
What is Achtung! Cthulhu?	6
D-Day Guide	7
D-Day Campaign	7
Background	7
Gamemaster's Campaign Guidance	9
Safety at the Table	10

Chapter 2: Tools of the Trade..... 11

Allies	12
Germany	14
Majestic	15
Section M	16
Black Sun	18
Deep Ones	18
Nachtwölfe	18
Tables	20

Chapter 3: Vehicles..... 23

Allied Vehicles	24
Germany	30
Nachtwölfe	32

Chapter 4: Creatures..... 33

Acheron King Crab Tank	34
Bonecrawler	35
Deep One Shipbreaker	35
Hellion Crab	36
Leviathan	37
Saddle Crab	38

Part 1: Pre-Invasion..... 39

Mission One: Operation Red Herring	42
Mission Two: Operation Home Front	56
Mission Three: Operation Tsunami	70

Part 2: Down with the Deep Ones..... 83

Mission 4: Barbarous Coasts	84
Mission 5: Me and Major Jones	95
Mission 6: True Places Never Are	106
Mission 7: Sober Cannibals, Drunk Christians	116

Part 3: The Darkest Day..... 125

Mission 8: Suboptimal	126
Mission 9: Termination Day	138
Mission 10: Bursting Big Brunhilda	152
Mission 11: Destroy the Drachenwölfe	166
Mission 12: Unleash the Hellish Horde	181

Handouts..... 195



Chapter 1

Introduction



Briefing and Overview	6
What is Achtung! Cthulhu?	6
D-Day Guide	7
D-Day Campaign	7
Background.....	7
Gamemaster's Campaign Guidance.....	9
Safety at the Table.....	10

Chapter 1

Introduction

Briefing and Overview

Welcome to *D-Day: The Darkest Day*, the second of the late war campaign books for **Achtung! Cthulhu**. Inside the pages of this thrilling tome, you'll discover everything you need to run adventures during the greatest amphibious invasion in history, Operation Overlord.

The first three chapters in this book consist of guide content for you, the GM, to use in your games. The first chapter, **Tools of the Trade**, covers some of the authentic weapons and equipment which featured during the D-Day landings. Also included are the fabulous, fantastic, and febrile inventions from the devious minds of scientists and boffins on both sides of the Secret War.

The second chapter includes an array of innovative **Vehicles** – such as the iconic Hobart's Funnies – that the Allies deployed to help them with the invasion of mainland Europe, as well as some of the German vehicles that opposed them. The **Creatures** chapter focuses on some of the unusual beasts that feature in the *Down with the Deep Ones* story arc.

The second part of the book consists of a dozen adventures which form the main campaign. **Pre-Invasion** covers the build up to D-Day while **Down with the Deep Ones** is a mini-campaign set both above and below the waves amongst Cthulhu's chosen children. Finally, **The Darkest Day** presents five missions set on and around D-Day itself. You can play all 12 of these missions in order for the full immersive experience, or dip in and out of them as you see fit. Some are minor diversions, others will have a major impact on the course of the Secret War, but all provide a stern test of your agents' abilities – especially the epic finale: Unleash the Hellish Horde.

Finally, although **Achtung! Cthulhu** is a pulp TTRPG and this book is a work of fiction, when we were creating it the true heroes of D-Day were never far from our minds. As the 80th anniversary dawns, we pay tribute to the heroism and sacrifice made by people of all nations who engaged in the liberation of Europe, who faced appalling tyranny and stood up against it—often at great cost. As a tribute to those brave souls, a percentage of this book's profits will be donated to veterans' charities, so that we never forget and keep the true spirit of D-Day alive.

What is Achtung! Cthulhu?

Achtung! Cthulhu is a setting for Lovecraftian roleplaying during World War II, which chronicles the malign influence of the Mythos as conflict engulfs the globe during 1939-1945.

In this pulp-influenced world of brave Allied heroes and dauntless two-fisted adventure, players take on the roles of servicemen and women, secret agents, Resistance operatives or even civilians caught up in the wider conflict.

Facing them are two fearsome Axis villains: the Cult of the Black Sun who wield foul magic and summon captive horrors and their bitter rivals, *Nachtwölfe*, the Night Wolves, who place their trust in Atlantean technology, weird science, and strange wonder-weapons to further their own dark ends.

Experience a world where dread secrets and powerful artefacts lie forgotten in ancient ruins. Peer deep into dusty tomes seeking eldritch knowledge never meant to be seen by mortal eyes. Arm yourself with experimental technology and deadly weapons and learn to wield powerful magical spells to fight these uncanny threats!

Encounter exotic races such as the Deep Ones, undersea worshippers of the dreaming god Cthulhu, or the Mi-Go, strange fungoid-insectoid beings from the furthest corners of the solar system. Towering over them all are the foul monsters, ineffable entities and eldritch gods of the Mythos themselves, who seek to take advantage of the chaos to extend their dominion over the minds of mankind.

Will your agents prevail against all odds, or will they fall to the malign might of the Mythos?

That is your story to tell...