

EQUIPMENT	SLOTS	COST
50 strange metal marbles	1	4
Breathing mask holding 1d6 minutes of air	-	100
Climbing rope (15 m)	1	10
Container with engine grease	1	4
Duct tape	-	3
EVA suit, light (offworld p.46)	3	200
EVA suit, heavy (offworld p.46)	5	400
Fake grenade	-	5
Flashlight, model P78C	1	20
Holographic playing cards	-	5
Magnetic boots	2	80
Medical grade epoxy (first aid, instantly glues wounds, 5 uses)	-	50
Military grade light sticks (5 sticks)	-	10
Pack of incense sticks	-	4
Pheromone spray	1	20
Planetary cooking kit	3	20
Planetary parachute	1	300
Spray paint	1	2
Tent for extreme weather (5 persons, can be used with portable life support system)	2	120
Thermal Micrometeoroid Garment Blanket	1	10
Toolbox (needed for repairs)	1	50
Trap and hunting kit	2	50
Trip wire flare	1	8
Water purification tablets (5 uses)	-	10

ELECTRONICS (Condition 1)	SLOTS	COST
Animal replica with simple AI	2	650
Battery (rechargeable, includes compact solar panel)	2	50
Flying mini drone	2	300
Fusion welder	2	50
Hover hammock	2	35
Non-phys visor	1	100
Personal radiation detector	1	30
Portable life support system (5 persons)	3	800
Proximity alarm (triggers sound or flares)	1	60
Recorder with 4 mini warp discs	1	50
Tablet computer (plug in for network access)	1	150
Translator (5 in 6 chance to understand a language)	1	100
Vibrating lockpicks	1	100
Voice scrambler	1	50

FOOD	COST
Almost bread (1 loaf)	2
Asteroid whiskey	6
Dry compressed food (1 day)	6
Experimental moonshine (blind on 1 in 20)	Free
Fat and protein for making bulk food (1 day, requires mess kitchen module to cook)	3
Freeze-dried drink mixes	2
Fresh fruit (1 kg)	20
Fresh vegetables and tortillas (1 serving)	16
Liquid salt solution and oily pepper paste	4
Moonshine	4
Rehydratable flavored udon noodles (1 serving)	10
Box of spices	50
Starköl (1 pint)	3
Synthetic flour (1 kg)	2
Thermostabilized soy and fakeon (1 serving)	12
Toothpaste-type tubes with puréed food ready-to-eat (1 day)	6
Vacuu-ice, cold flavored ice in plastic bags (5 pack)	3

CLOTHING	COST
Scanty	10
Workwear	30
High tech	100
Royal	2000
Synthetic fur coats, parkas with animal-AI	600
Modified for special weather	+100
Modified for concealed weapon	+100

REPAIRS AND SPARE PARTS	COST
Component	25
Vehicle part	250
Weapons and electronics repairs, one condition (includes spare parts)	30
Vehicle and machine repairs, one condition (includes spare parts)	300

Repair times can differ depending on demand and manpower.

FUEL COST DISTANCE / EVENT	COST
Within system	0
Between systems*	2
Between galaxies*	10
Launching from low gravity	1
Launching from average gravity	2
Launching from high gravity	3
Failed risky maneuvers	1
Failed fleeing rolls	1

USABLES AND SERVICES	COST
Bed capsule, 1 night	10
Docking fee, 24 hours	50
Ammo clip for weapons (full ammo)	25
Fuel, 1 unit	100
Shuttle bus (iron ring)	50
Gemstone, small	1000
Murder contract	1000
Non-phys experience (1 hour)	15

*No fuel cost for spacecraft with radiation pressure sails.

+ DEATH IN SPACE +

CREATORS

Christian Plogfors
Carl Niblaeus

LAYOUT AND GRAPHICS

Christian Plogfors

ADDITIONAL WRITING

Pelle Nilsson (Cults)

ILLUSTRATIONS

Mattias Astenvald, Johan Nohr, Robert Sammelin,
Anton Grandert, Pontus Björlin, modified stock art

PRINT PROOFING

Dan Algstrand

EDITING AND PROOFREADING

Brandon Bowling, Fredrik Jarl

THANK YOU! TACK!

Linnea, Any, Karl Stjernberg,
Magnus Olin, Gabriel Herrin,
Christian Sahlén, Fredrik Román,
Svante Landgraf

INSPIRATION

Moving pictures: Prospect, Outland,
2001: A Space Odyssey, Monsters,
Firefly, Arrival, Blade Runner,
Titan AE

Static text: Alien RPG,
Offworlders, Solar Blades &
Cosmic Spells, Knave, Traveller,
Mothership, MÖRK BORG

Other: NASA, ten years of physics

PLAYTESTERS

Karl Stjernberg, Arvid Burstrom,
Magnus Walterstad, Rickard Antroia,
Artur Foxander, Staffan Fladvad,
Joel Östlund, Sebastian Gerstel
Sollerman, Philip Hallsmar,
Fredrik Román, David Ronnås



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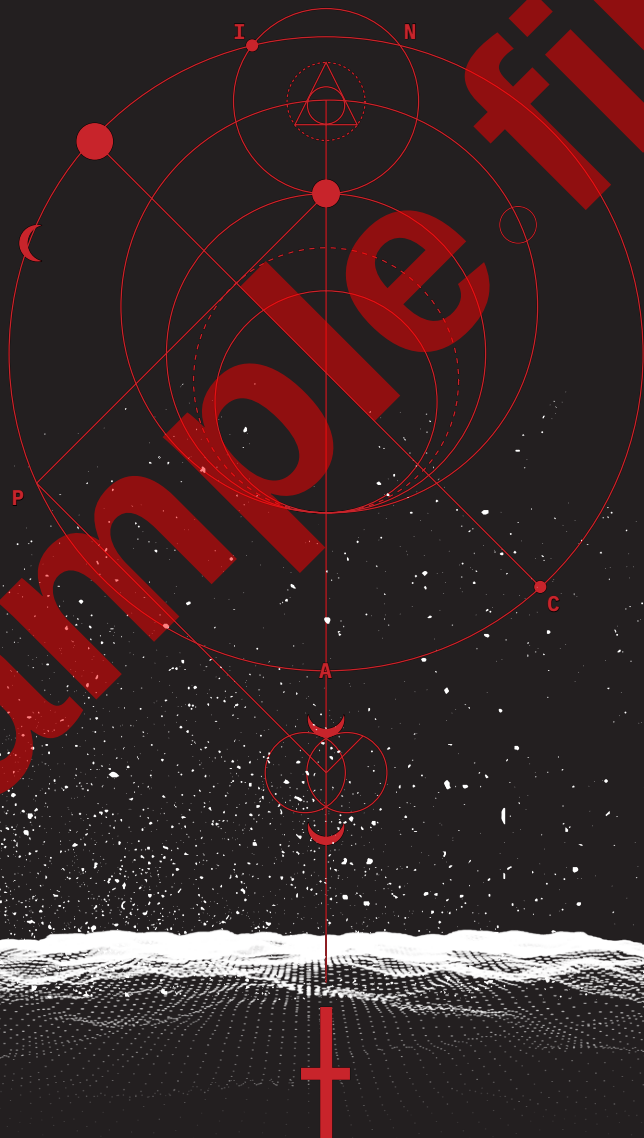
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" THE RIVERS, LAKES AND OCEAN ALL STOOD STILL, AND NOTHING
STIRR'D WITHIN THEIR SILENT DEPTHS "

GEORGE GORDON BYRON





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