

VOLUME 1 (CONTAINS EPISODES 1-3)

Lodoss, the accursed island. An evil beyond any it has ever faced before is awakening, and a party of six are drawn together in battle. Six who barely know each other but are destined to become heroes.



Subtitled Catalog #: USM 1267

VOLUME 2 (CONTAINS EPISODES 4 & 5)

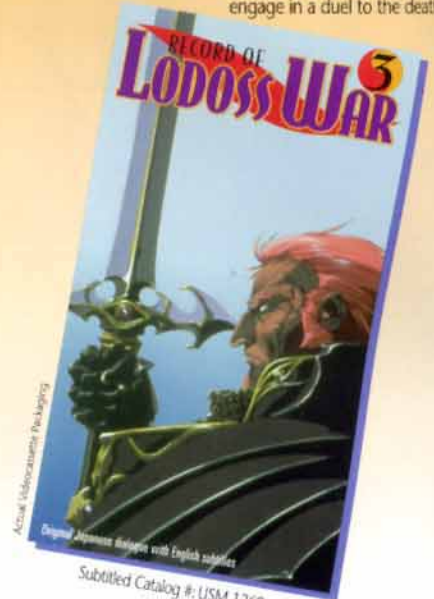
In the midst of the invasion of Lodoss, Karla, the "Grey Witch", attempts to kidnap Princess Fianna; Kashue, a powerful new ally is targeted for assassination; and Emperor Beld's dark forces approach Valis.



Subtitled Catalog #: USM 1268

VOLUME 3 (CONTAINS EPISODES 6 & 7)

Karla's plans for the island remain a mystery as Pam, accepting an offer to serve with the Holy Knights, confronts the Black Knight, Ashram—the two kings engage in a duel to the death.



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RECORD OF LODOSS WAR

Subtitled Catalog #: USM 1270



VOLUME 4 (CONTAINS EPISODES 8 & 9)

Lodoss is in turmoil, and the reasons for Karla's treachery are disclosed. Meanwhile, Ashram, urged on by Wagnard, sets out to obtain the Scepter of Domination. But Wagnard has plans of his own, and dispatches the dark elf Pirotess to kidnap Deediti—who is soon fighting for her life.

VOLUME 5 (CONTAINS EPISODES 10 & 11)
Who will claim the Scepter of Domination—Kashue or Ashram? The scepter is guarded by a formidable obstacle: Shooting Star, who awakens to protect this holy relic as both sides clash.

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VOLUME 6 (CONTAINS EPISODES 12 & 13)

All armies converge on Marmo. With Deediti's eternal life about to be sacrificed, there is no time to lose! But the island holds a frightening trump card: the evil dragon Narse. Man against wizard. Dragon against dragon. Light against dark. This last chapter in the war for Lodoss can now be written.

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The Computer Is Your Friend!

You may like it or not, but the computer is increasingly present in animation. Personally, I think it is a change for the good. It is making the production of an animation easier and allows some effects that were impossible before. For several years now, Walt Disney Company has been using computerized coloring in their animations. It makes it a lot quicker and ensures that there will be no variation in the colors. Computer art was used in anime as early as in *LENSMAN* (1984) and has only been used after that to add special effects. It was the case with *AKIRA* or in *PATLABOR II*, just to name but a few. It was the same thing in North America until just recently. Computer animation was considered just a tool to make cool effects, such as those in *CAPTAIN POWER* or, for a better example, *BABYLON 5*. Everything changed with *REBOOT*, the first TV show to be entirely animated by computer. Faster computer technology now allows us to be able to produce an animation in a reasonable time.

Lately, computer animation has been more present in anime. It was used a lot in *MACROSS PLUS* and in *GHOST IN THE SHELL*. Those two are very well animated, with compelling stories, but still, computer animation was only used as a support technique to the traditional animation, to give a computer "feel" to the drawings. However, the breakthrough was made by Disney with the first movie feature to be entirely computer animated: *TOY STORY*. I must admit that this animation is a real masterpiece. The movie is a little short (80 min.), but the story is excellent. Woody, the talking cowboy, is the favorite toy of little Andy. Unfortunately, the young boy receives a Buzz Lightyear action figure, a Space Ranger, with plenty of gadgets. The two toys compete for Andy's attention at first, then for survival. The animation is extraordinary (it took 800,000 hours of rendering — four years of work). The human characters are not perfect (close enough), but the toys and other objects (like cars) look almost real. Go see the movie. I highly recommend it. You will then understand that computer animation is a good thing. It will never replace (I hope) the traditional techniques, but it is a nice change.

I have been asked several times by readers to talk a little more about the anime that were available in North America and not just about the stuff available only in Japan. I still think that it is very important to talk about the anime that are not translated yet so that people can understand their stories. Anyway, all good anime are being translated faster and faster these days. Nevertheless, anime is becoming quite important in North America and many people don't really care what is available in Japan. They want to know what is available here. Some people were requesting episode guides for the anime now showing on TV: *RONIN WARRIORS*, *SAILOR MOON*, *DRAGONBALL*, and *TEKNOMAN*. We have decided to comply. We did *RONIN WARRIORS* last issue, and we will do *TEKNOMAN* in next issue. The issue you are now holding is offering you an episode guide for *DRAGONBALL* and the first part of the episode guide for *SAILOR MOON*. Along with our usual chronicles, we are also covering *GHOST IN THE SHELL* and *Anime East*. Last issue, we published a review of CPM Comics & Studio Go! production. Since we are an independent magazine, I always tell my reviewer (in this case, not a staff member) to write what they really think. I must admit that Sylvain Durand was a little harsh. I should have taken the time (and the space) to temper his comments a little by giving a second opinion (as I usually do in such occasions). I did not, so I gave to Studio Go! the opportunity the reply. Tim Eldred gladly took it.

I hope you will enjoy this issue,

Claude J. Pelletier

CREDITS

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ANIME V 105 (9-94): 139; B-CLUB 113: 3; 117: 7; DRAGONBALL COMPLETE ILLUSTRATIONS 1: Cover, 11, 18, 35, 38, 44, 48, 52; DRAGONBALL manga Vol. 1-2; NEWTYPE (6-95): 24, 86-87; (7-95): 9; SAILOR MOON (Color, 8 1/4 X 10, 66 pgs): 4, 7, 9, 11-12, 14-15, 38, 46-48, 52, 54-55.

All other illustrations comes from promotional artwork, cover art, or directly from the animation. They remain the property of their respective owner.



GOLDEN BOY

GOLDEN BOY, the very popular manga by Tatsuya Egawa, has been made into an OVA series. There will be six OVAs of 30 min., directed by Egawa himself and Hiroyuki Kitakubo (BLACK MAGIC M-66, ROUJIN Z). The designs are by Toshihiro Kawamoto (GUNDAM 0083, ORGUSS 02). The first OVA was released in October.

HORIZON

Horizon is offering since last October a series of pewter anime-related products: keychains (Speed Racer, Mach 5, Racer X, Trixie, Tstsujuin, Gigantor) retailing at \$5.00 US and mini figures with base (Gigantor, Speed Racer, Racer X, several Classic Ultraman and Robotech The Macross Saga characters, each between 2.5 and 3 inch tall) retailing between \$18.50 and \$22.50 US. Horizon, 912 E. 3rd Street, Ste. #101, Los Angeles CA 90013. Ph: (213) 687-0853. Fax: (213) 687-0659.

MACROSS PLUS #3 REACHES CHARTS

Manga Entertainment announced the chart appearance of their best-selling Japanimation title MACROSS PLUS: Vol. 3 (Video Business Magazine #35 Top Sellers chart September 8, 1995), a first ever for the genre in the U.S. With each of Manga 50+ videos having reached the UK's Top 20 and UK trade magazine charts, Manga (US) is poised to mirror the success of its European counterpart.

MAGIC KNIGHT RAYEARTH UPDATE

According to ANIMERICA (Vol. 3, #10: 16), it is now confirmed (by the Los Angeles-based Tokyo Movie Shinsha): MAGIC KNIGHT RAYEARTH will air on US TV next Fall as a 49-episode series! It seems indeed that SAILOR MOON and DRAGONBALL are just the first waves of a new anime tsunami that will sweep North America!

NEW ANIME STORE

Anime Crash is an off-shoot of Little Nemo's, located in Queens, NY, which opened in 1989 as the world's first store devoted solely to comic books and original art. Anime Crash is devoted to all aspects of anime and manga. It offers both classic and cutting edge videos and laser discs, soundtrack CDs, books, models, t-shirts and the uniquely Japanese paraphernalia like pencil boards, picture scrolls, idol cards. In opposition to many video stores offering anime but who are unfamiliar with the titles, Anime Crash offers a complete and informed guide to the world of anime. With the launch of its flagship store in the heart of New York's NoHo, just blocks from NYU, Anime Crash is poised to be the leader in anime retailing. Anime Crash, 13 E. 4th Street, New York NY 10003. Ph: (212) 254-4670.

NEW BUBBLEGUM CRISIS?

On the AIC/Pioneer homepage (<http://www.gol.com>) we could recently read the following: "There are rumors floating around the offices that we are working on setting up a new set of episodes for the very popular BUBBLEGUM CRISIS series (yes 'Crisis' not 'Crash'). Apparently they are trying to decide what would be better recieved by the fans, one feature length or 26 half hour episodes. We are curious to hear your opinions so please email us at aic@gol.com. There is talk of new episodes for Sol Bianca as well. There will probably be three 45 min. episodes".

A FEW SUGGESTED WWW ADDRESSES

Anime & Manga Mall: <http://www.lookup.com/Homepages/49845/anime-mall.html>

Anime Web Turnpike: <http://soyokaze.biosci.ohio-state.edu/~jei/anipike/>

Dark Horse: <http://www.dhorse.com>

Heavy Gear unofficial: <http://www.osf1.gmu.edu/~mcox3/hg.html>

Heavy Gear website: <http://www.odyssee.net/~mordred/HGConst.html>

Pioneer: <http://www.pioneer-ent.com/animation.html>

Right Stuf: <http://www.infonet.net/showcase/taitei/>

Viz: <http://www.viz.com>

PIONEER T-SHIRTS

Pioneer has launch its "Proof of Purchase" (POP) program, in which the fans get all kinds of wonderfully useless small objects emblazoned with renderings of their favorite Pioneer Anime characters. The Main attraction of the program, however, will no doubt be the brand-new Pioneer Anime T-Shirts, in bright, happy colors and with new designs from each of the Pioneer series: Tenchi Muyo! (Tenchi #1 or Ryo-Ohki), Moldiver, Green Legend Ran, Kishin Corps (Taishi), Armitage III, Phantom Quest Corp., El Hazard, The Hakkenden.

NEWS FROM JAPAN

There will be a new movie for KIMAGURA ORANGE ROAD next year! MACROSS 7 and MACROSS PLUS will each have their theatrical feature in 1996. It will be a compilation of the series with some original footage. MEMORIES, the new animation by Katsuhiro Otomo (based on the manga of the same title), will be release in January '96. Four new SAILOR MOON OVAs are in the works but it will features the adventures of Sailor V before she met Sailor Moon. Shoji Kawamori (MACROSS) and Nobuteru Yuki (LODOSS, GUNNM) are working together for the first time for a mecha TV series that will begin in '96! (From: ANIME LAND 20: 66).

VIRTUA FIGHTER

After STREET FIGHTER and FATAL FURY, another popular video game is adapted in animation. VIRTUA FIGHTER began on Tokyo TV October 9 at 6:30 PM. It is produced by Tokyo Movie Shinsha and will show all the characters from the games. (From: ANIME LAND 20: 7).



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