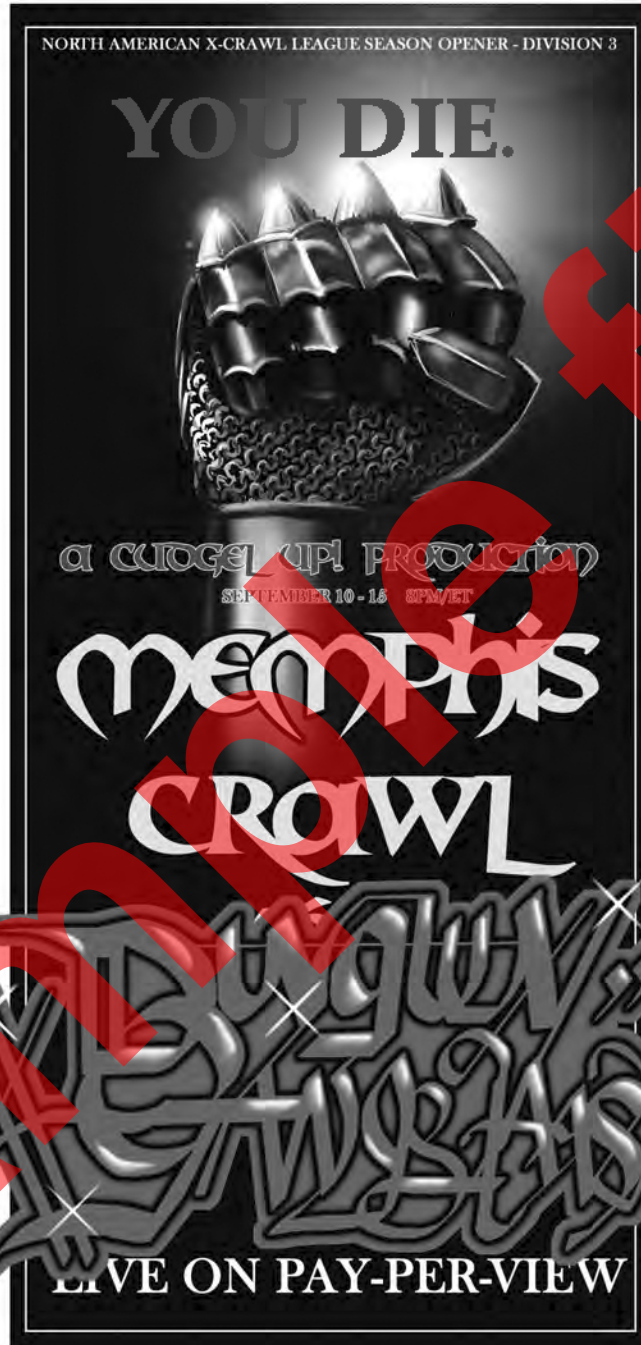


Fabulous prizes! Cars, wealth, and a year's supply of furniture wax. All of these—and much, much more—can be yours... if you survive. Of course, you're going to have to kill the monsters to get the treasure, and you aren't the crowd favorite today, and the cameras are very unforgiving. But there are no second takes, and if you die...



ISBN 0-9723710-6-7



5 3795



PDH-1050

\$37.95



Requires the use of the Dungeons & Dragons® Player's Handbook, Third Edition, published by Wizards of the Coast®.



NORTH AMERICAN X-CRAWL LEAGUE SEASON OPENER - DIVISION 3

# X-CRAWL

UP! PRODUCTIONS  
SEPTEMBER 10-15 8PM/ET



Adventures in the  
Xtreme Dungeon Crawl League  
COLOR EDITION

# Credits

## Xcrawl Created By:

Brendan J. LaSalle

## Lead Developer:

Brett Brooks

## Original Edition Written By:

Brendan J. LaSalle, with James A. Moore and Brett Brooks

## Color Edition Material By:

Bobby Politte, Allyson Brooks, and Brett Brooks

## Rules Conversion to 3.5:

Bobby Politte

## MemphisCrawl XVII By:

Brett Brooks, Bobby Politte, and Scott Knuchel

## Edited By:

Brett Brooks

## Layout and Design:

Allyson Brooks

## Cover Art:

Chris Appel

## Character Design:

Tom Feister

## Interior Art:

Jeff Austin • Mark Bagley • Ed Ball  
Allyson Brooks • Brett Brooks • Matt Broome  
Dabel Brothers Studios • Marcio Fiorito • Tom Feister  
Holly Golightly • Gene Gonzalez • Ralph Groff  
Shane Melton • Charles Rutledge • Aaron Siddall  
Bob Stevlic • Christine C. Turner • Richard Turner

## Interior Color Work By:

Julie Haddon

## Cartography:

Geb Buxton

## Dedication:

*Love to Mother and Father for their unflinching support of my writing/ hobbies/ general strangeness; every World's Greatest's Mom and Dad mug belongs to y'all, take them freely. Love to my sister and David, my accomplices in language. Love for the home team Don, Nino and Nick. Love to Team Pandahead. Love to my heroes Monte Cook, Jonathan Tweet and Skip Williams. Love to all of my teachers, especially Dr. Julian Wasserman and Greg Johnson. Love to Micah; you had nothing but support for me and I thank you from the bottom. Love for all my playtesters—and watch your behinds, we're just getting started. Love to gamers everywhere. And to role-playing game haters: whatever. What we do is the most honest and under-appreciated art form there is. Some of the world's greatest stories have been told exactly one time by folks with dice in their hands. Peddle your negativity elsewhere—we aren't in the market.*

*This book is for Jason Jenkins and Peter Morson.*

– Brendan J. LaSalle

## The Playtesters:

Alpha Batise, George “Mr. Excitement” Arnett-Hutto, David “Cakewalk” Bernardy, Allyson “Angus” Brooks, Brett “Oni” Brooks, Jared “Cooper” Clay, Johnny “Slim Daddy” Densmore, Jamie “Slytown” Hargreaves, David “Donk” Hughie, Jason “Sellsword” Jenkins, Scott “Ironforge” Knuchel, Micah “Sleeper” Kilgore, Brendan “Captain Howdy” LaSalle, Don “Jo” Loffredo, Jenna “Blythe” Longshore, Justice “JoJo” Longshore, Jeremy “SFU” McDaniel, Pete “Nice” Morson, Paul “Nice Guy” Olmos, Terry “Snake-Fist” Pasterchek, Rebecca “Tao-minator” Rogers, Lynn “Whisper” Rogers, Scott “The Pain” Snider, Carlton “The Kid” Spence, Travis “Kid Frost” Snider, Jonathan “Blue Meany” Starrett, Annie “Chesty LaRoux” Steel, Brian “Hammer O’ God” Thornton, Mike “Kneedles” Totin, Duane “Geronimo” Waldrop, Nikki “Fist-Reaver” Wilhelm, Nino “Lefty” Worthy, Mike “Grandmaster Booyah” Webb, John “El Furioso” Varone, William “Martello di Fuoco” Martin, Jason “Grim Reaper” Carlile, JD “Steel Centurion” Carlile, Mike “God of War” Bragg, Jeff “Black Lion” Freeman, Ben “Mr. Wizard” Boardman, Mike “Shadowsun” Morrey

a Bionic Frying-Pan joint

## Special Thanks To:

Cliff Biggers (above everyone else)  
George Arnett-Hutto, Barry Calhoun, Herb Henderson,  
Scott Knuchel, Richard Turner, and Mike Webb

## Open Game License:

Xcrawl: Adventures in the Xtreme Dungeon Crawl League is produced under the terms of the Open Gaming License and the d20 System Trademark License. All rules within this book are published using those licenses.

All material not covered under the Open Gaming License and d20 System License is the property of Pandahead Productions.

All new material in this book are product and property of Pandahead Productions, ©2004.

The Open Game License is printed in its entirety at the end of this book. For further information please visit [www.opengamingfoundation.org](http://www.opengamingfoundation.org) or [www.wizards.com](http://www.wizards.com).

## NOTICE

Xcrawl is a game. It isn't real. Real swords, real arrows, and real wounds are real dangerous. So, have fun, but DON'T keep it real; keep it fantasy.

Xcrawl and the Xcrawl logo are © and ™ 2002 Pandahead Productions.  
Xcrawl: The Color Edition © and ™ 2004 Pandahead Productions.

Visit [www.pandahead.com](http://www.pandahead.com).

Xcrawl is a work of fiction. Any similarities between persons living or dead is coincidental

So, what are you waiting for? An invitation? Okay, fine. We invite you to read the book. There! You happy? I hope so. Scott Knuchel would be happy. And we all want to be like Scott, don't we?

# TABLE OF CONTENTS



INTRODUCTION.....	4
CHAPTER 1 — History of the World.....	8
CHAPTER 2 — The World Today.....	34
CHAPTER 3 — Xcrawl Origins.....	86
CHAPTER 4 — Da Breakdown.....	114
CHAPTER 5 — Gamemaster's Section.....	166
CHAPTER 6 — Memphis Crawl XVII.....	182
APPENDIX — Extra Stuff.....	218
INDEX.....	238



“J

upiter and Juno be praised, their glory be sung from each and every mountain. Good evening and thanks for tuning into Empire Sports 1. I'm Cliff Nelson.”



“And I'm Monica Silverstring. Of course our top story for tonight—the beginning of the Year of our Emperor Ronald Augustus the Uniter 4699 Xtreme Dungeoncrawl Spring Games. Tonight's opening Ceremonies, hosted by our beloved Emperor Ronald I, may he reign forever, commemorate our fifteenth annual MemphisCrawl, this seasons opener, pitting veteran Dungeon Master Julie Klugman, DJ Cudgel Up! against six teams that Las Vegas has predicted can not win. Chris?”

“That's right, Monica. 'Ritualistic slaughter,' is what Xcrawl Monthly's Hal Heitman is calling it. It seems that a number of injuries, personnel shake ups and last minute schedule conflicts have taken all some of the bigger names and now of the eight participating teams not one is free of substitutions or in some cases gaps in their personnel.

“The Starblades, out of Boston U., recently lost their long time cleric to pregnancy. Sheila “Hand of Glory” MacRenko removed herself from the active roster and indeed has scandalized the Great Temple by announcing her impending motherhood out of wedlock. The long-term effects are yet to be seen, but this might be the end of a promising Xcrawl career.

But the high flying Starblades aren't the only ones suffering personnel losses. Simon “The Moleman” Underhill, called the best lockpick in the Guild by some, is still petrified from a basilisk encounter during last seasons Motoraya MexicocityCrawl. His teammates are in negotiation for a counter-spell, but it doesn't look like he'll be up and around for MemphisCrawl, and that will leave them woefully shorthanded.

“In other news, Archmage Jose Villalobos announced his retirement today. This is a shock to the Adventurers' Guild, as one of the mages who helped define the game is finally stepping down



Thanks For Tuning In • 4



*after a long and glorious career. He is quoted as feeling that this was the right time for him, and that coming off last year's victorious season made this difficult decision a bit easier. He intends to return to his native home in the Caribbean League and devote his time to his grandchildren and spell research. From the entire staff here at Empire One: watch over him, O Apollo, and grant him prosperity and health."*

*"Wow—what an amazing career!"*

*"That's right, Monica—Archmage Jose "Ring of Fire" Villalobos has played in twenty seven sanctioned events and was granted Highest Lauds four years in a row by the Mages' Guild. He still holds records for counter-spells in all divisions, records that some say may never be broken. He will be missed by the entire Xcrawl community."*

*"At this point we are just ten minutes away from the opening ceremonies and we couldn't be more excited here at Empire 1. This capacity crowd is here to watch DJ Cudgel Up! work her magic. But will it be the mass murder that everybody fears, or will we see some team ascend to highest glory? Only the Oracles know—and as you know they may not be consulted prior to any Xcrawl event. We here at Empire One Sports salute all our champions and wish them well."*

*"But if they die... they die."*

