

Gen Con Luck Chart

Roll 1d20 while at the Goodman Games booth to see what you get! Use your lucky die! Only one roll per person per program book purchased. Roll must be made in presence of Goodman Games booth crew.

Table GG: Goodman Games Luck Chart (d20)

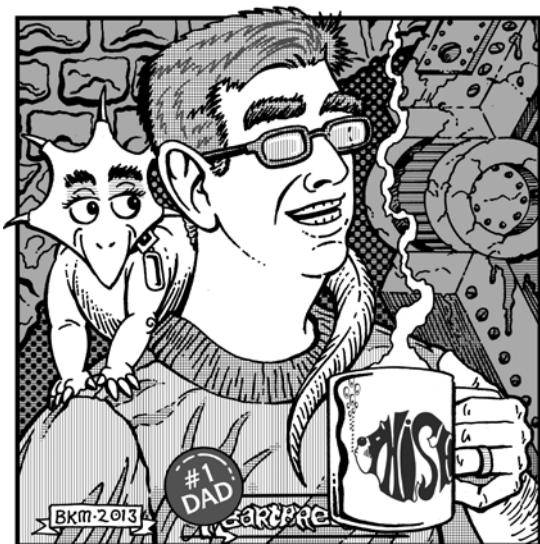
Roll	Result
1	Free DCC RPG button! (This is a fumble. You get that free anyway.)
2	Save \$2 on your next purchase from the Goodman Games booth! (Minimum purchase \$10)
3	Give Doug a kiss at his booth in the art show. Maybe he'll give you something in return.
4	Fame and fortune! Well, fame anyway. Maybe. Give Doug a character sheet for one of your DCC RPG fatalities. He will select one of the winners to appear in The Band in a future DCC module. Only the first two winners can claim this – reroll with Doug if the supply has run out.
5	Belt buckle! While supplies last. If no more belt buckles, this result is downgraded to a free DCC RPG button.
6	Roll again on sub-table F
7	Free Age of Cthulhu module with your next purchase of \$10 or more!
8	Get this program book autographed by at least 5 members of the Band, and save \$1 off your next purchase for every autograph. (Valid on only one purchase; minimum purchase \$10.)
9	Free weird dice bag!
10	Save \$100 on your next purchase at the Troll Lord Games booth! *Note: offer not endorsed by Troll Lord Games. Tell Steve that Joe says hi!
11	Save \$5 on any print at Doug's booth in the art show.
12	Save \$3 on your next purchase from the Goodman Games booth! (Minimum purchase \$10)
13	You have won a game of Puerto Rico, Nuclear War, or Carcassonne with Doug and Joe. This requires scheduling in advance and may need to be at Gary Con or Gen Con of next year.
14	Roll again on sub-table U.
15	Drawmij's Fame: Leave your name with the booth. Harley will place an anagram of your name in Perils of the Purple Planet
16	Free program guide! We'll refund the five bucks you spent on this.
17	Save \$4 on your next purchase from the Goodman Games booth! (Minimum purchase \$10)
18	On your next purchase, save \$1 if you buy one module, \$4 if you buy two modules, \$9 if you buy three modules, or \$16 if you buy four modules!
19	If your first name is Connor, you win a new first name, which is Colin. Otherwise, you get a \$2 discount on your next purchase if your name starts with a vowel, and \$1 if your name starts with a consonant. Bonus \$5 discount if your name starts with the letter X. Minimum purchase \$10.
20	Save \$5 on your next purchase from the Goodman Games booth! (Minimum purchase \$10)

Sub-Table F: Freebies (d7)

Roll	Result
1	Free DCC module!
2	Free Age of Cthulhu module!
3	Free art folio!
4	Free 4E book!
5	Free systems-neutral book!
6	Free C&C module!
7	Free DCC module! (yes, it's listed twice)

Sub-Table U: You Owe Us (d7)

Roll	Result
1	Your soul is claimed by Goodman Games. You must change your middle name to "Goodman."
2	DCC RPG is in your blood. Buy an extra copy of the core book for your grandkids-to-be. Or else.
3	Get a tattoo that reads "DCC RPG." Post the photo online. We'll give you free DCC RPG modules for life.
4	Provide Doug with a pint of your own blood to be mixed into his paint for the next DCC RPG cover.
5	Provide Harley with a vial of your own bile to be mixed into his own inkwell for writing his next module.
6	Give Mike as many smokes as you've got.
7	Hook Brendan up. Talk to him about what.



Joseph
 Goodman here, happy to
 welcome you to another exciting Gen
 Con! This year marks the twelfth anniversary of
 Goodman Games, and it's really great to be back at the
 Big Show for another year.

Our latest game, *Dungeon Crawl Classics Role Playing Game*, has
 picked up a lot of fans recently. The second printing **just sold out**, so
 you may not be able to buy a copy of DCC RPG here at Gen Con! But
 there are lots of other exciting products to see at our booth (which is
 #1819, by the way).

This Program Book is a new idea for communicating with our
 fans. It's full of sneak previews, staff bios, insider info, con-
 vention coupons, and other fun tidbits. Let me know if
 you think we should keep it around next year.

Come by the booth to say hi!

Table of Contents

Bios of the Band. Learn about the Goodman Games crew!	2
Autograph page. How many can you get?	13
The Band. What secrets do Hugh and Farrah know?	14
What's next for DCC RPG? Sneak previews!	16
What's next for Age of Cthulhu? More previews!	19
What's next for Systems Neutral? Monster Alphabet! Hell yeah!	20
DCC RPG adventure: The Undulating Corruption. Level 5, by Michael Curtis	22
DCC RPG adventure: The Jeweler that Dealt in Stardust. Level 3, by Harley Stroh	28
World Tour Poster. Rock on!	32
What's Next for Xcrawl? Maximum Xcrawl!	38
Maximum Xcrawl Preview. The first look!	40
Maximum Xcrawl adventure: 2013 Studio City Crawl. Level 6-8, by Brendan LaSalle	48
Gen Con event schedule and exclusives. How many games did you get into?	61
World Tour pictures. From the many great games we played this year!	62

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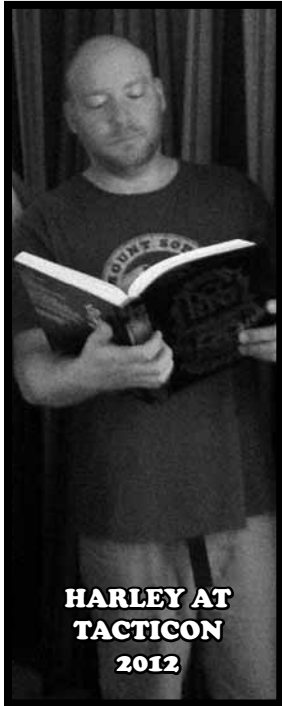
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 legal stuff.

Dungeon Crawl Classics Role Playing Game on G+

Bios of the Band

Everybody wants to be in The Band. These guys pulled it off. These are the dudes who make Goodman Games what it is. You've seen their names in your books, in replies to your e-mails, or maybe in person at one of our convention booths. Here's the inside scoop.

HARLEY STROH



Favorite TSR Module *White Plume Mountain*.

Favorite artist Mignola, Frazetta, Parkinson, Smith, Kovacs.

Favorite book Fritz Leiber's Mouser and Fafhrd stories.

Favorite comic Anything drawn by Mignola, especially the early Hellboys.

Favorite band Operation Ivy (*Doug says: Rancid's first album is also kickass.*)

Last game played SKATE

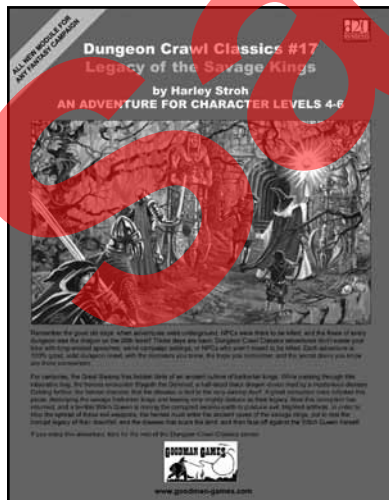
Favorite game store *Total Escape Games*, in Broomfield, Colorado, and *Black and Read*, in Denver.

Hobbies outside of gaming Falling down on concrete. Hiking with the missus.

Favorite drink El Presidente

Fun fact you'd never know I am a chronic sleep walker. Under stress I'll often be up all night fighting evil, running around naked, and mistaking people for villains. Once I carried a girlfriend out of a burning building, and dumped her in a snow bank outside the dorms. Too bad the fire part was all in my head. Have I mentioned cons are stressful? *Publisher's note: Joseph Goodman here. I can attest to Harley's sleepwalking. At D&D Experience 2009, I awoke in the middle of the night to the sounds of fighting. Harley had slept-walked and bumped into one of our sleeping roommates, who awoke violently trying to defend himself against the perceived intruder. It took several minutes for them to realize they were friends and it was another "incident." Doug says: I heard different.*

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Cool scars, broken bones, and alien traits I am writing this with a broken arm. Does that count?

First con Gen Con 2004, Right after publishing *Legacy of the Savage Kings*.

Most recent project *Peril on the Purple Planet*

Favorite Goodman Games credits My favorite is always the next DCC, the one that I haven't finished. When they're done they're static and disappointing, falling short of the ideal. But while they're unfinished there's still some hope that they can be amazing.

Favorite monster I've always had a soft spot for the dracolich, done well.



DOUG KOVACS

Favorite TSR Module *Village of Hommlet?*

Favorite artist Hard to say... I like a lot. Three are: Picasso, Durer, and Patrick Woodroffe.

Favorite book *Gateway* by Frederick Pohl was pretty good.

Favorite comic G.I. Joe #21: Silent Interlude (*Publisher's note: Dude! I love that issue. I have my original copy in the garage.*)

Favorite band Many, many. Bad Religion and Jethro Tull rank very high.

Last game played DCC RPG *Frozen in Time* with Michael Curtis.



THIS IS DOUG



THE PUBLISHER'S FAVORITE DOUG PICTURE

Favorite game store

Same as Joe: Games Plus in Mount Prospect, IL, the one I grew up with.

Hobbies outside of gaming Sometimes I paint and draw.

Favorite drink Old Rasputin...at the moment.

Fun fact you'd never know Doug currently has no plans for surviving the upcoming apocalypse. (*Publisher's note: Trust me...Doug will survive. Plans or no plans.*)

Cool scars, broken bones, and alien traits Big scar on left forearm.

First con Gen Con 1988 or 89?

Most recent project DCC RPG cover art, maps and more.

Favorite monster Some kind of woman whose head is made of fruit, or vegetables...either that or Faeries.



BRENDAN LASALLE

Favorite TSR Module *Return to the Temple of Elemental Evil*

Favorite artist Raoul Dufy, Brad McDevitt, Doug Kovacs, and Jeremy Mohler, in no particular order

Favorite book *The Diamond Age*, Neil Stephenson

Favorite comic Top 10 – Alan Moore, Gene Ha, Zander Cannon

Favorite bands T Rex, David Bowie, Stevie Wonder, the Rolling Stones, Sleater-Kenny, Cracker

Last game played *Deadlands*, Pinnacle Entertainment Group

Favorite game store My long lost all-time favorite, *Legacy of Adventure*, Long Island, NY (either East Meadow or Hempstead). Ask me about the night I killed Solomon Grundy and the Riddler.

Hobbies outside of gaming Running, reading, movies, comics, debauchery

Favorite drink Jagermeister

Fun fact you'd never know I once had a twenty-five percent interest in a sixteen hand appaloosa named Joe Cool.



THE ONE AND ONLY
BRENDAN LASALLE



Cool scars, broken bones, and alien traits My Marge Simpson impression has been described as “weirdly good.”

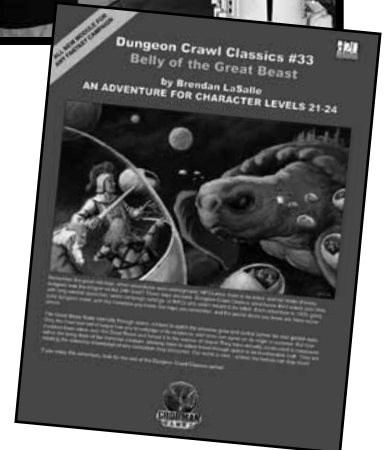
First con The LI Relaxicon, when I was about 12.

Most recent project *Xcrawl: Studio City Crawl*

Favorite Goodman Games credits *Age of Cthulhu: Dream of Japan*. First time I ever seriously questioned my own sanity. (*Publisher's note: I questioned his sanity much earlier.*

Probably around the time he pitched a DCC module centered around a flying giant space turtle. Oh, and it was epic level. That became DCC #33: Belly of the Great Beast. And it was a great adventure!)

Favorite monster The Shambling Mound, a beast underestimated even as it chokes your cleric out.



BRENDAN WROTE THIS

WHICH IS COMING BACK AS THIS



MICHAEL CURTIS

Favorite TSR Module I always have difficulty picking favorites in anything, as my tastes vary depending on my mood, the seasons, or simple whim. However, after 30+ years of gaming, I still love both *Castle Amber* and *Dwellers of the Forbidden City*.

Favorite artist Recently, Daniel Danger and whoever did the covers of men's adventure magazines like *Argosy*, *Man's Life*, et al. back in the 1950s & 1960s.

Favorite book I re-read Kerouac's *Desolation Angels* every two years or so.

Favorite comic *Hellblazer*

Favorite band A difficult choice (see above), but Blue Öyster Cult, Social Distortion, X, and Johnny Cash probably get the most play around my place.

Last game played *Castle Ravenloft*

Favorite game store *Men at Arms Hobbies* in Middle Island, NY fueled all my gaming needs in my youth and deserves recognition, but I've been haunting and running games at *Brothers Grim Games & Collectibles* in Selden, NY for the last few years.

Hobbies outside of gaming Hiking, reading, visiting old, eerie places, and collecting strange words like some people do stamps.

Favorite drink Iced tea in its many varieties.

Fun fact you'd never know I once came *this* close to being pulled over by the California Highway Patrol while driving a car carrying several unregistered firearms and *The Greatest American Hero*, William Katt. (Publisher's note: He also had a career in Hollywood as "the guy in the bear suit." Ask him about it.)

Cool scars, broken bones, and alien traits I have a ½" scar on my forehead. I tell people I got it in a knife-fight.

First con I-CON XII at Stony Brook, NY. Adam West told a story about the time the crew painted the Bat-Poles and nobody told him or Burt Ward before they slid down them.

Most recent project *The Chained Coffin* and an article on my historical horror series, "Wildwyck County."

Favorite Goodman Games credits *The Dungeon Alphabet* because it was my foot in the professional game design door, *DCC RPG* because I got in on the game on the ground floor, and *Frozen in Time*, because Joseph let me run amok.

Favorite monster The alien from *Alien* terrifies me at a primal level, but I loved both Bigfoot and Mothman before they became trendy.



MICHAEL CURTIS

MIKE WON ONE OF THESE



FOR WRITING THIS

